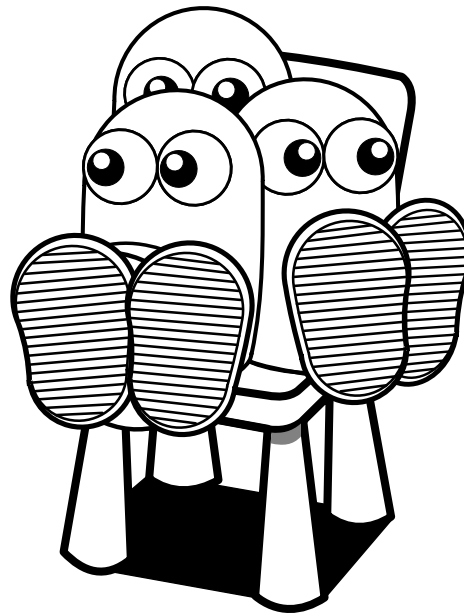


NINE Sunday School ICEBREAKERS!



Watch the Demonstration Video [HERE](#).



Coordination Clap

This challenge is as old as the hills, but that's the great thing about kids—they've never heard of the old games! The illustration shows how the leader plays this game. Seat the kids on the floor. Cross your hands by swinging each arm vertically up and down. Each time you cross your hands, everyone must clap one time loudly. If a person does not clap when your hands cross, they are eliminated. If they clap when yours do not cross, they are eliminated.

Tips: Your job is to fake out the players. Get into a rhythm of crossing your hands several times, then suddenly stop. Most of the kids will clap at the wrong moment. Because it's impossible to know with certainty who in a large crowd did or did not clap at the wrong time, play this one just for fun, not for points.

Name Card Draw

Simply draw Sign-In cards from your Points Bucket, giving a good amount of points to the winners. You can pick three or four names if you like.

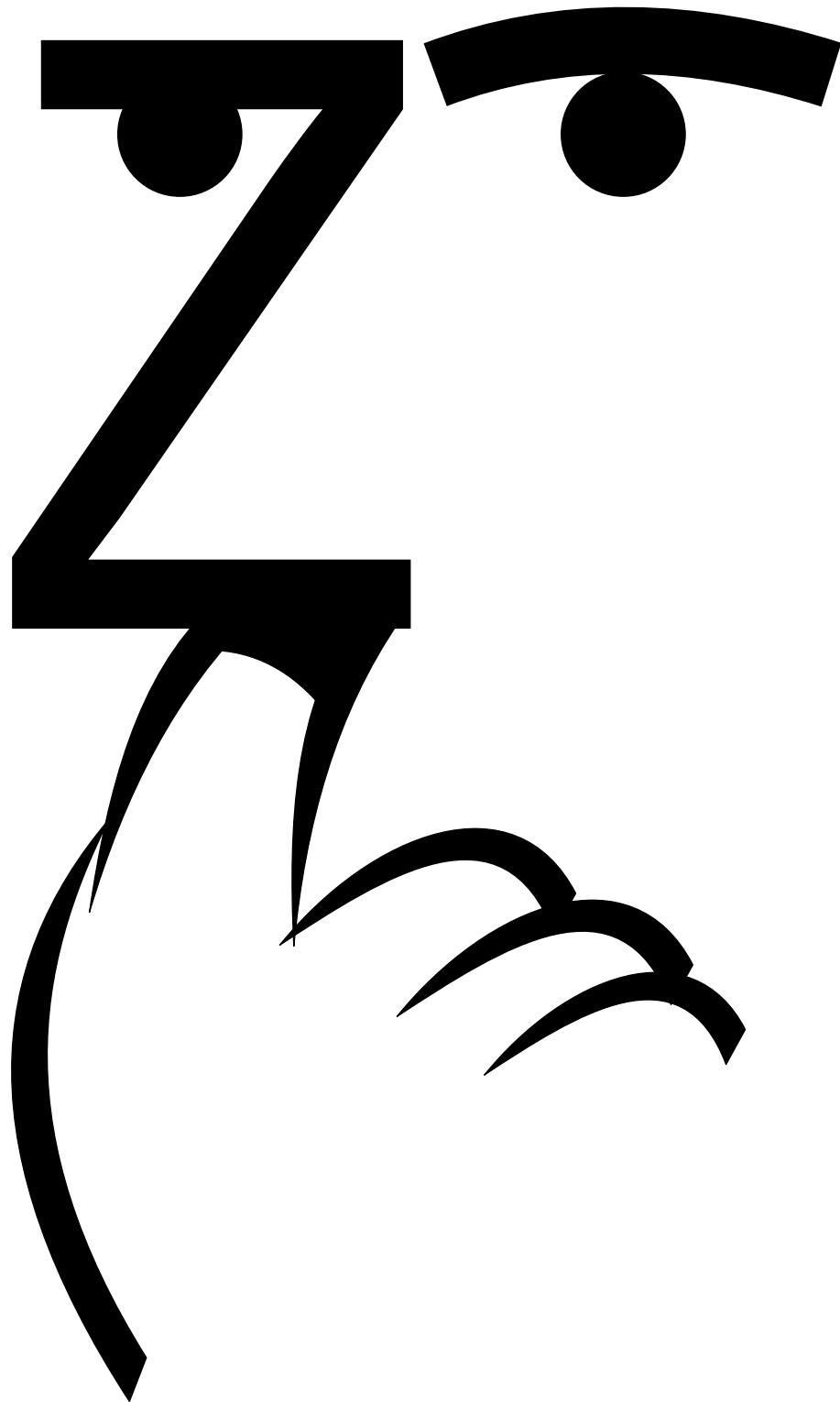
Picken Zee Nozen

Kids are given a chance to "pick a nose" taped to the wall. Behind each nose is a good number of points.

Once you've printed this file, make six copies of the following page on darkly-colored paper. That will prevent 'show-through' when you tape or staple the pages as shown.



PICKEN ZEE NOZEN!



PICKEN ZEE NOZEN!



500

Nozen Points!

PICKEN ZEE NOZEN!



1,000

Nozen Points!

PICKEN ZEE NOZEN!



1,500

Nozen Points!

PICKEN ZEE NOZEN!



2,000

Nozen Points!

PICKEN ZEE NOZEN!



2,500

Nozen Points!

PICKEN ZEE NOZEN!



3,000

Nozen Points!

Got a Minute?

You need a wristwatch, stopwatch or phone that indicates seconds. Tell the kids that you are going to time one minute. The kids are to raise hands or stand when they have counted a minute in their heads. The player closest to 60 seconds wins.

Tips: You'll need to keep one eye on your second hand and one on the crowd. Don't give it away by looking up at the last second. Also, don't stop the silent count at 60 seconds; let the kids keep guessing for another 15 seconds or so. It's good to have a couple of staff members watch the show of hands. To make the game harder and longer, do a two-minute segment.

Cupsid e Down

Because this game will be enjoyed in Sunday School, play this game at a table with the kids seated all around (more than one game can be played at the same time if you have a large class). Place something around two or three dozen paper cups randomly on the table. Exactly half of the cups should be in the upright position, the rest should be facing down. This game requires two teams. One team wants all the cups to be turned right side up, the other team wants them upside down.

At your signal, the teams hurry to turn cups over. In the course of the game each cup may be turned many times.

Don't let kids guard any cups. Play for 45 seconds or so, then count the cups to see which team succeeded.

Chair Stacker

There are no winners for this game, it's just silly fun. Sit the kids in chairs in a circle facing in. Do not use plastic garden chairs, they will break.

The **Chair Stacker List** below is a set of instructions for the kids to follow. As you read the items one at a time, the kids do as instructed at each step. Some kids will change chairs and some won't. In the end, kids often end piled up on just a few of the chairs!

Tip: It's not necessary for kids to sit on top of one another. As long as they are sitting on some corner of the chair, that's fine.

Chair Stacker List

Move...

2 chairs left
3 chairs right
1 chair left
3 chairs left
2 chairs right
2 chairs right
3 chairs left
1 chair right
1 chair left
1 chair right
2 chairs left
2 chairs right
1 chair right
1 chair left
3 chairs right
2 chairs right
3 chairs right
1 chair left
2 chairs right
2 chairs right

If...

You own a dog.
You are blond.
You ate eggs this morning.
You watched TV after dinner last night.
Your first name begins with the letter J.
You have a little brother.
You have an older sister.
You went to a movie this past week.
You are wearing socks.
You have full length pants on.
You are 10 years old.
Your birthday is in October.
Your birthday is in November.
You are wearing a belt.
You are a girl.
You have black hair.
You are in the fifth grade.
You came tonight in a truck.
You are wearing shoes with laces.
You are wearing one or more earrings.

Towel Turnover

For this challenge the numbers of players must be equal on each team. Extra players sit out.

Every team gets a bath towel to stand on—all the players must stand on the towel with both feet. The first team to turn over the towel without anyone stepping off wins. If someone steps off a towel you can make the team start over, or perhaps have a five second penalty per infraction. Hands can be used.

Paper Bag Bite

This one requires a paper lunch sack for each volunteer (one from each team) and one good pair of scissors. (A good pair of scissors is whatever they are not using in the Preschool class.)

To Play: The volunteers stand at the front of the room so all can be seen. Move the audience back so the bags can be set on the floor in front of the players.

The Challenge: All the kids have to do is bend over to pick up their bag with their teeth. They cannot touch the bag otherwise, and they cannot touch the floor with their hands or knees.

Easy enough on the first round when the bags are standing tall on the floor. But for the next round, cut a few inches off each bag with the scissors, making sure all are cut the same height. Keep doing this for every round, until players start to fail the challenge. Some kids will be able to pick up the sack when it's only a fraction of an inch tall.

The winner is, of course, the kid or kids who can grab the shortest bag.

Drinking Straw Race

Each volunteer holds one end of a straw in his or her mouth, with the other end pointing out toward the audience. The job is to be the first to flip the straw end-for-end using only the mouth.