

CLAMcentral's

Kids Party!

Wall Games Accessories!

Additional pages to use with
the larger KIDS PARTY
Program Wall Games and
Poster booklet.



CLAMcentral:
Helping Kids Experience Christ's Love And Majesty

KP509B

KIDS PARTY Wall Game Accessories!

Additional pages to use with the larger KIDS PARTY Wall Games and Poster booklet.

Included in this booklet:

Letter-sized pages that work with the ledger-sized pages in the KIDS PARTY Wall Games and Poster booklet.

Other booklets included with your KIDS PARTY program:

KIDS PARTY Guides!

KIDS PARTY Games and Stunts!

KIDS PARTY Bible Stories and Questions!

KIDS PARTY Clip Art!

KIDS PARTY Wall Games and Posters!

Unlike most of the other KIDS PARTY booklets, do not print this book back-to-back. We suggest that you three-hole punch this booklet and place it in a binder.

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Your Privilege

You may print as many copies of this **KIDS PARTY** workbook as you need for your immediate ministry.

Your Responsibility

You may not distribute the workbook or any copies of any pages to persons outside your immediate ministry. You may not sell the workbook or copies to anyone.

Our Privilege

Thank you for serving God by serving kids! It's our privilege to work with you by supplying tools you can use in your essential ministry.

Our Responsibility

We have created many of the **KIDS PARTY** games and stunts ourselves. We believe all of the other games and activities are in the public domain. If you believe we are mistaken on any particular game or activity, please contact us at tom@clamcentral.com.

How to Use the Pages of **Wall Games Accessories!**

Your KIDS PARTY kids want to earn points! The pages in this booklet, when combined with the larger pages in the **KIDS PARTY Wall Games and Posters** booklet, form three games kids can play to earn a lot of points in a little time.

Multiplier

This game helps solve a significant problem: How to get the kids to give you **accurate** mailing addresses. To play this game, the kids must bring the free Points Coupons that you mail to them (the coupons are found in the **KIDS PARTY Clip Art** booklet). Only the kids who are receiving your mailers will be able to play.

When you draw a coupon from the bucket, that boy or girl gets to choose a paper disk from several that you have taped to the wall. Under each disk is a number ranging from 2 to 10. That's the number by which you multiply the face value of the coupon. The face value is 2,000 points. The kid can earn as many as 20,000 points!

Squeal or No Squeal

This is a must-play game. It is so engrossing, we recommend you play it often. It works very well to end the evening, playing it right after the Bible story and questions, dismissing the kids to refreshments when the game is finished.

The rules and set-up are fairly tricky, so we've described them on a separate page later in this booklet and on a page in the poster booklet.

The Midas Touch

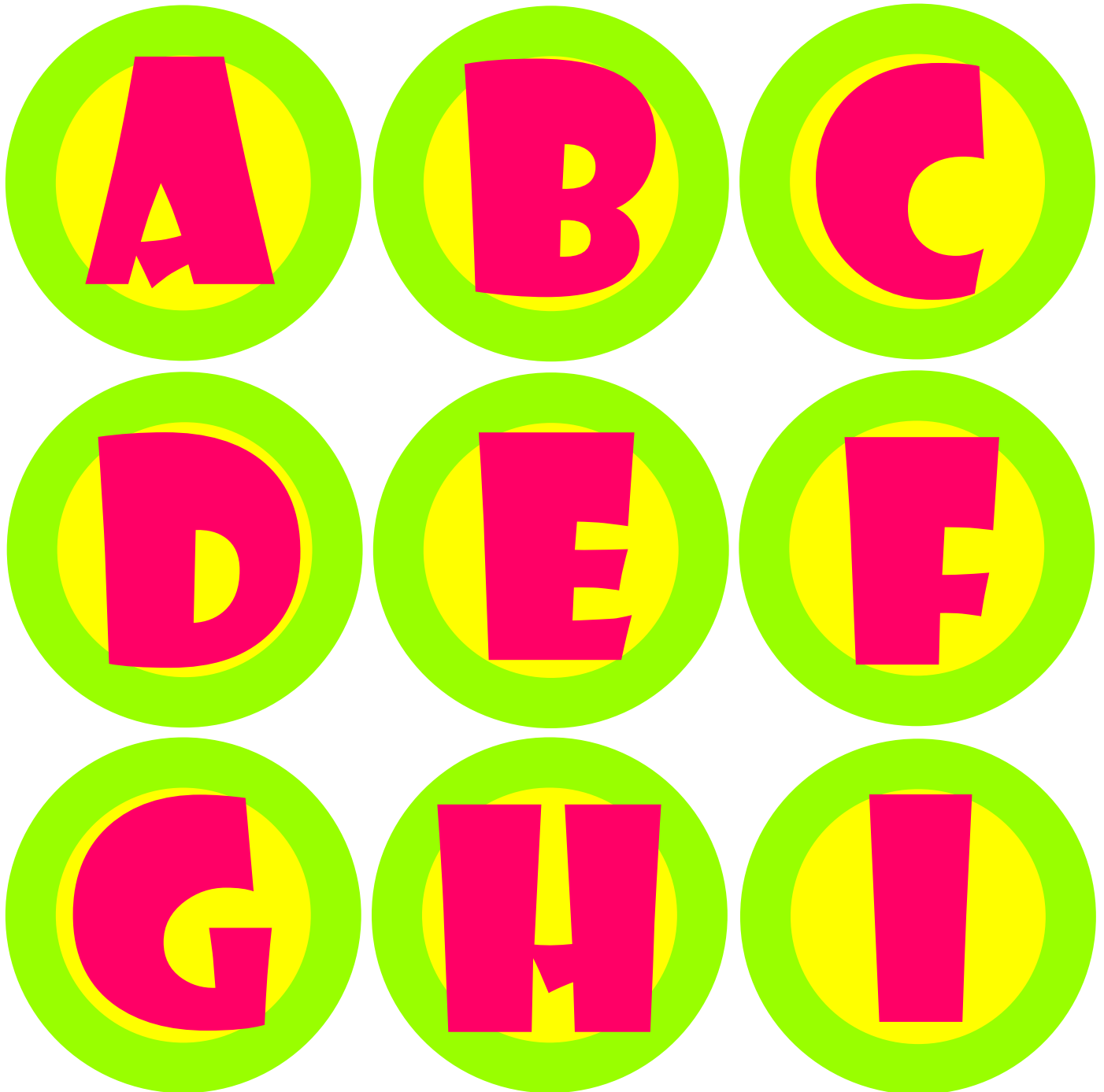
This game serves as a change-up to "Squeal or No Squeal." It's not hard to set up, and the kids easily understand the rules. To play, draw a name from the Points Bucket that the kids put their index cards in. That player gets to choose one of 16 pages taped to the wall. The pages have point values ranging from zero to 10,000. Four of the pages say "The Midas Touch" and are worth 5,000 points. If a player turns up a Midas Touch page, he or she can choose to give up the 5,000 points for the chance to pick another page. There is an even chance the points will be less or more than 5,000.

MULTIPLIER Page 1 of 1

It's best to print this page on cardstock. Cut out the disks and label the back of each one with numbers ranging from two to ten, randomly. Tape them to the wall. When ready to play, draw a Points Coupon from the Coupon Bucket. The kid named on the coupon chooses a disk to tear off the wall. The number underneath is how many times the value of the coupon is multiplied. The points go to the player and the player's team.

Tip: You can play a lot of rounds with this game; it's great for filling time between action games.

In the KIDS PARTY Wall Games and Posters booklet: You'll find an arrow-shaped sign to point to these disks. The sign encourages kids to turn in accurate mailing addresses so they can get the coupons in the mail.



SQUEAL OR NO SQUEAL

The detailed rules of game play are found in the **KIDS PARTY Wall Games and Posters** booklet. On this page you'll find the set-up instructions.

The wall is set up as shown. The numbered pages and the disks are found in this booklet and the three posters are in the larger booklet.



The print and preparation instructions for the disks are on the page following this one. To properly make the 16 pages, fold the numbered pages and the points pages as shown.

1. Print the numbered pages on colored paper and the points pages on white or colored.



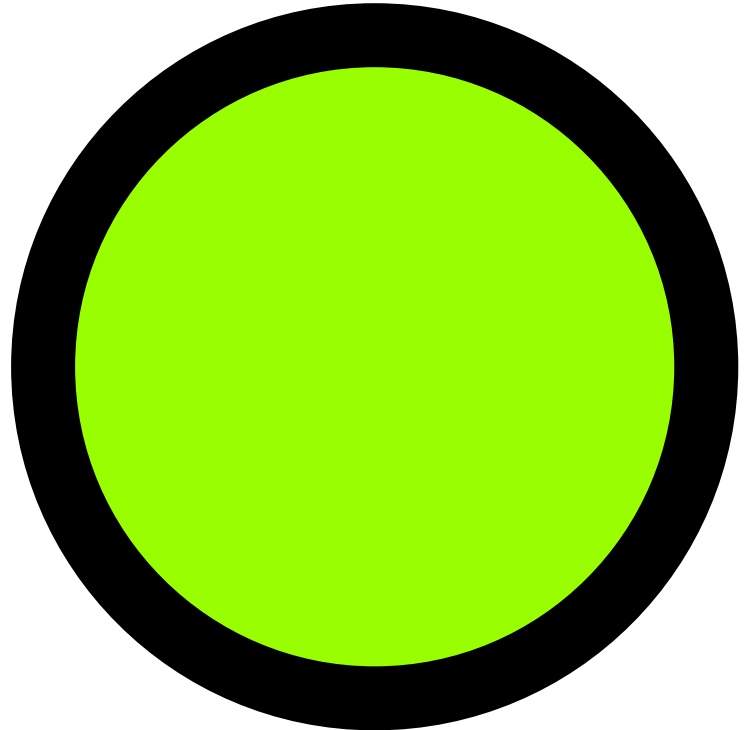
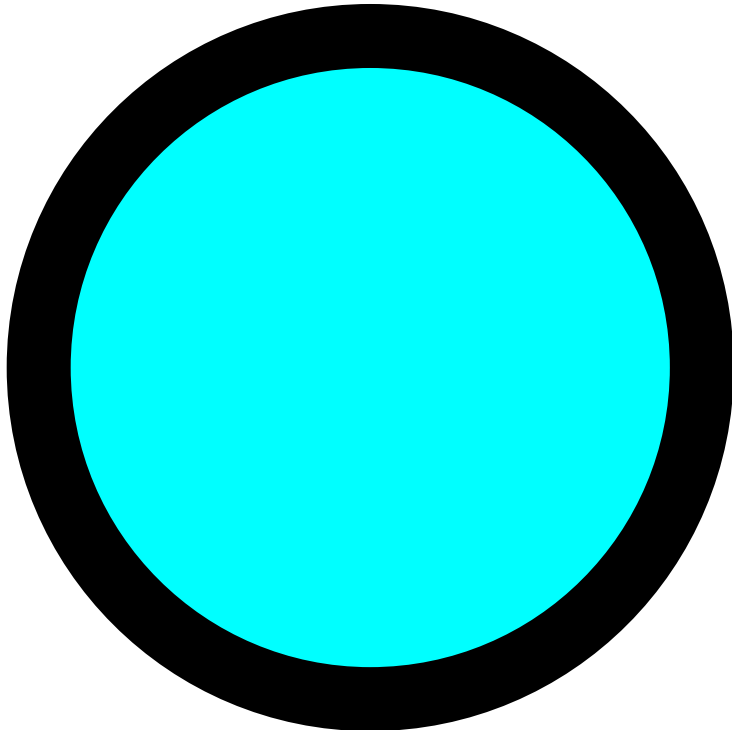
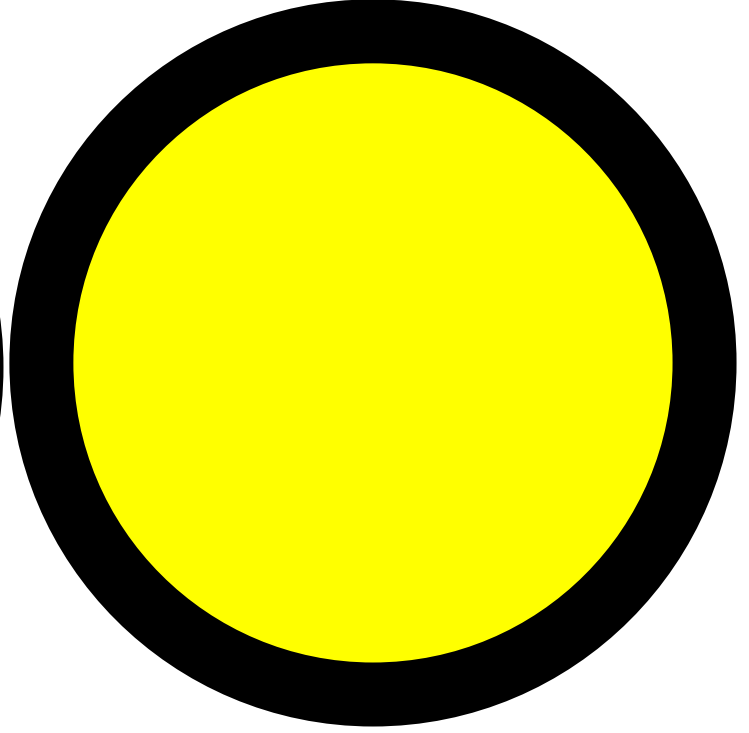
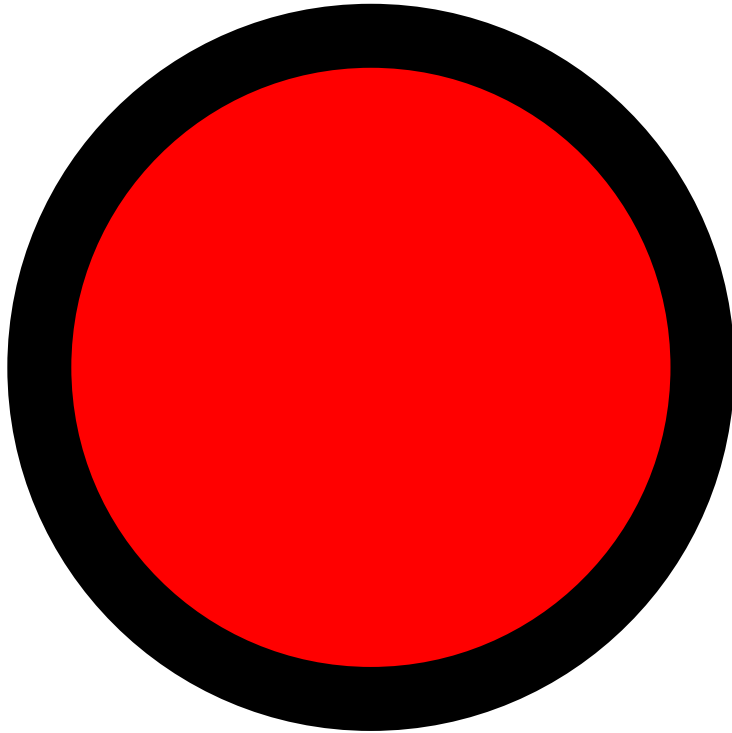
2. Face the pages back-to-back and fold in thirds. Be sure the points pages are randomized.



SQUEAL OR NO SQUEAL

Print this page on cardstock. Cut out the disks. Use a marker to label the back of the disks one to four, randomly. We didn't number the disks for you because the numbers need to be randomized each time you print and play the game. Tape the disks to the wall colored side down.

These disks assume you have four teams: Red, Yellow, Blue, Green.



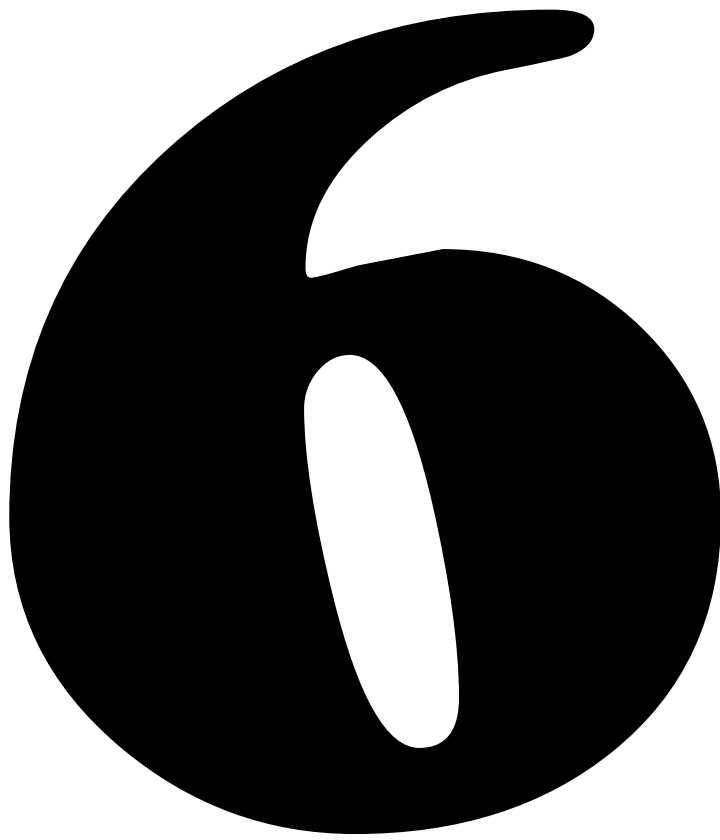
I



3



5





8

9

IO

II

12

IB

IA

15

16

Squeal or No Squeal

**1
point!**

Squeal or No Squeal

**100
points!**

Squeal or No Squeal

**500
points!**

Squeal or No Squeal

**1,000
points!**

Squeal or No Squeal

**2,000
points!**

Squeal or No Squeal

**3,000
points!**

Squeal or No Squeal

**4,000
points!**

Squeal or No Squeal

**5,000
points!**

Squeal or No Squeal

**6,000
points!**

Squeal or No Squeal

**7,000
points!**

Squeal or No Squeal

**8,000
points!**

Squeal or No Squeal

**10,000
points!**

Squeal or No Squeal

**14,000
points!**

Squeal or No Squeal

**16,000
points!**

Squeal or No Squeal

**18,000
points!**

Squeal or No Squeal

**20,000
points!**

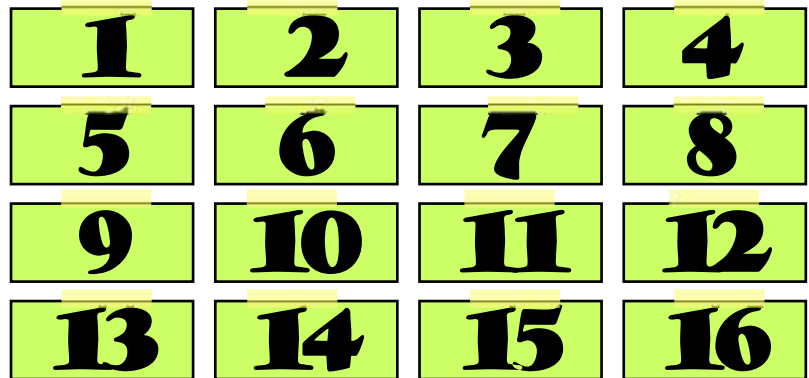
THE MIDAS TOUCH

This game serves as a change-up to “Squeal or No Squeal.” It’s not hard to set up, and the kids easily understand the rules. To play, draw a name from the Points Bucket that the kids put their index cards in. That player gets to choose one of 16 pages taped to the wall. The pages have point values ranging from zero to 10,000. Four of the pages say “Midas Touch” and are worth 5,000 points. If a player turns up a Midas Touch page, he or she can choose to give up the 5,000 points for the chance to pick another page. There is an even chance the points will be less or more than 5,000.



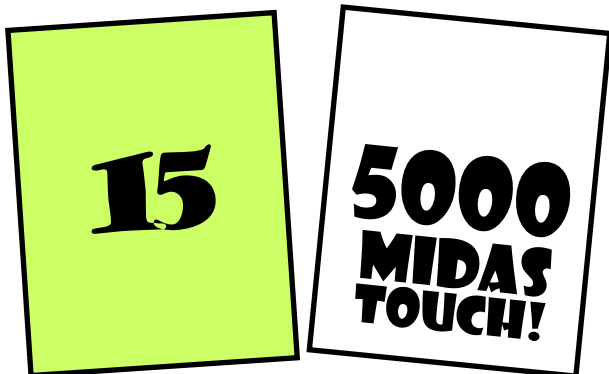
This is how the wall looks when everything is set up. The Midas Touch poster is in the other booklet.

Note that the numbered pages, shown in green, are the same ones you would print for the “Squeal or No Squeal” game. The white pages (below) are different. They follow this page.



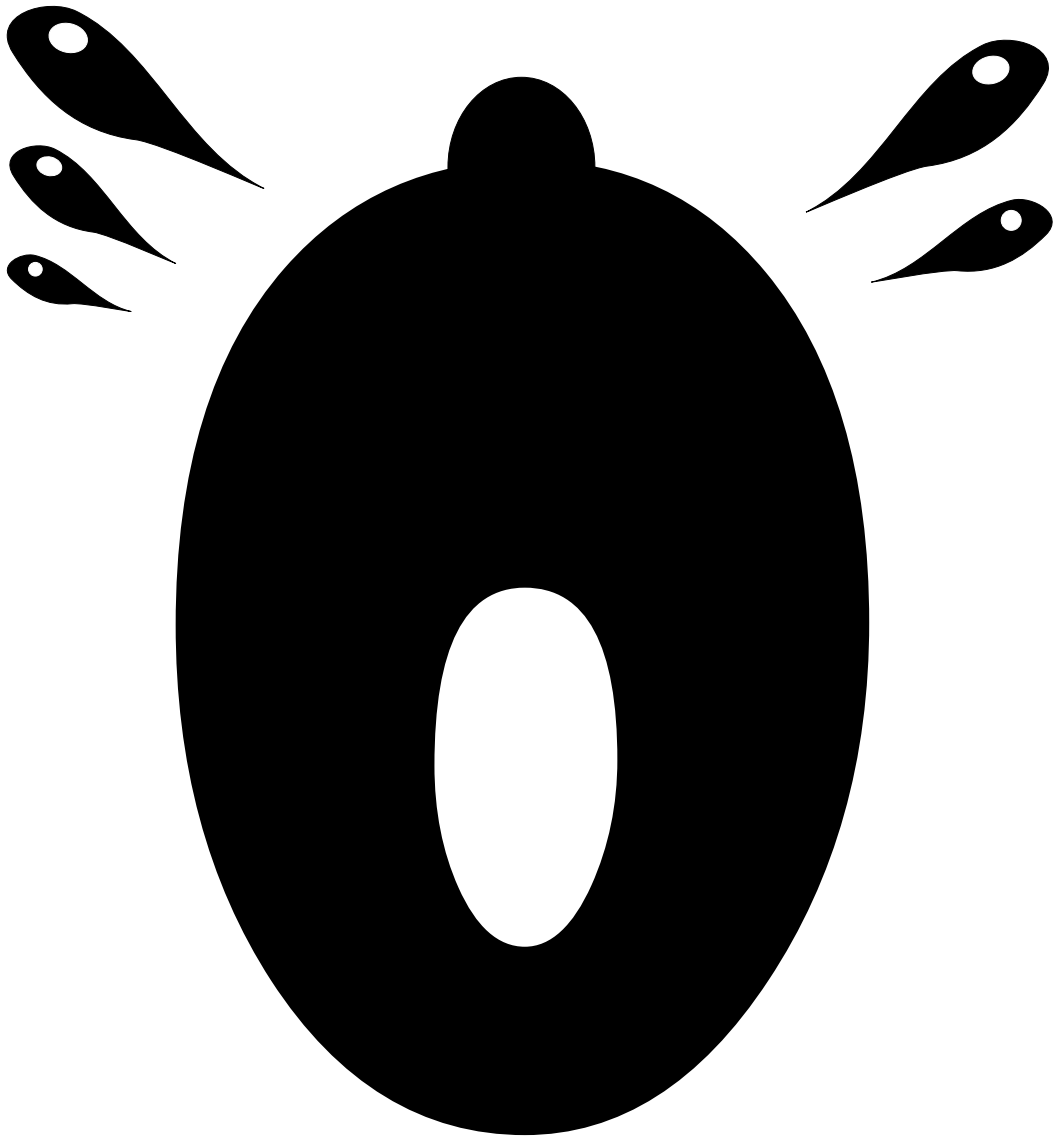
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1. Print the numbered pages on colored paper and the points pages on white or colored.

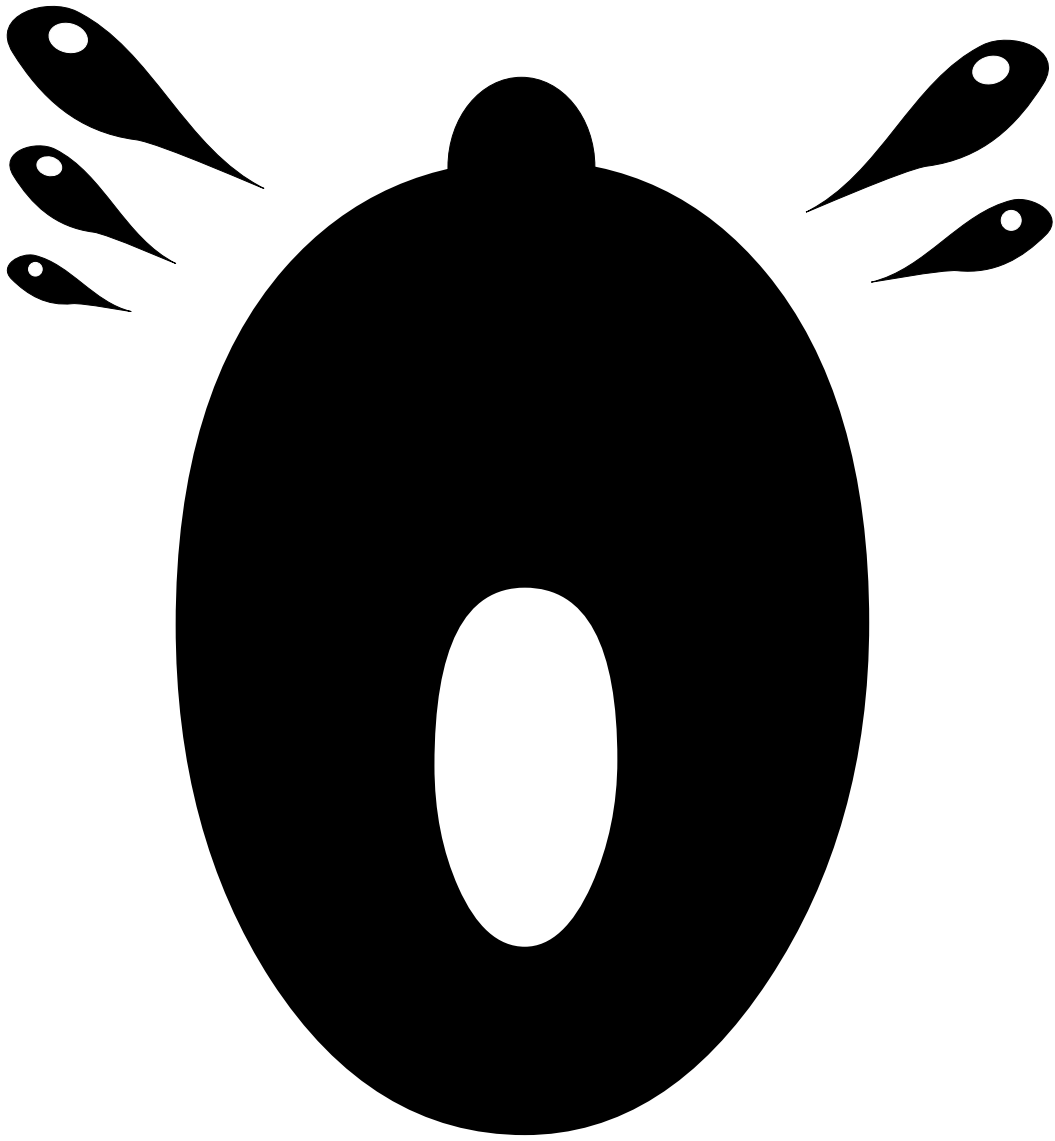


2. Face the pages back-to-back and fold in thirds. Be sure the points pages are randomized.





ZERO!



ZERO!

20000

!

20000

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30000

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30000

!

70000

!

70000

!

8000

!

8000

!

10000

!!!

10000

!!!

50000

MIDAS

TOUCH!

50000

MIDAS

TOUCH!

50000

MIDAS

TOUCH!

50000

MIDAS

TOUCH!