

THE OBJECT LESSONS CHANNEL!



Jesus Broke Me - Object Lesson about Commitment

- Best for High School ages but can be modified for younger •

Main Point: Each of us must decide: Allow Christ to break the stranglehold of our old sinful life, or face crushing judgment. This object lesson confronts the listener with this reality.

Bible Story Suggestion: The Parable of the Tenants - Matthew 21:33-44.

You can tell the entire story, or go straight to the key thought in verse 44. We recommend this object lesson for High Schoolers because Jesus' words pretty much require a life-changing, adult-level decision on the part of the hearer: "Do I choose to give up my old life to follow the Lord, or do I ignore and reject Him, risking a crushing judgment that will destroy me?"

However, the Activity Page game works with anyone old enough to read its instructions, and the microscope object lesson works for any age, so with a little thought you should be able to make this work for kids younger than High School age.

Instructions:

Materials needed: A paper microscope (see the video and the next page); a small snack such as those ubiquitous Sunday School goldfish crackers. Anything will do. Also, a good size rock; the bigger the better, as long as you can lift it without hurting yourself!

- Do the Microscope Object Lesson first. It is demonstrated in the video linked below.
- When finished, explain that there's a lesson to be learned from the object lesson. It's not the snack, it's not the microscope, it's the rock.
- Read the Matthew passage and discuss what Jesus means by the rock that breaks and crushes.
- Have your group play the Activity Page game we call **Broken or Crushed**.

Link to the Object Lesson Demonstration Video: <https://youtu.be/NcNQ2cRjle8>

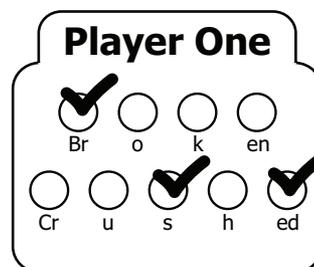
Activity Page: Broken or Crushed.

Materials needed: This game activity can be played by one player alone or two together; you need a copy of the game for every player or every two players. Each copy requires a pencil and paperclip to make a spinner.

When the paperclip spinner points to a letter or double-letter, the player checks off the matching letter(s) on the player card (see the illustration). If already checked from a previous turn, the player spins until an empty circle can be checked.

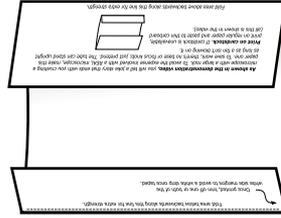
The first player to complete the word **Broken** wins, or the first player to form the word **Crushed** loses.

When everyone has had a reasonable amount of time to complete the game, call your group to attention and discuss the question on the game page.

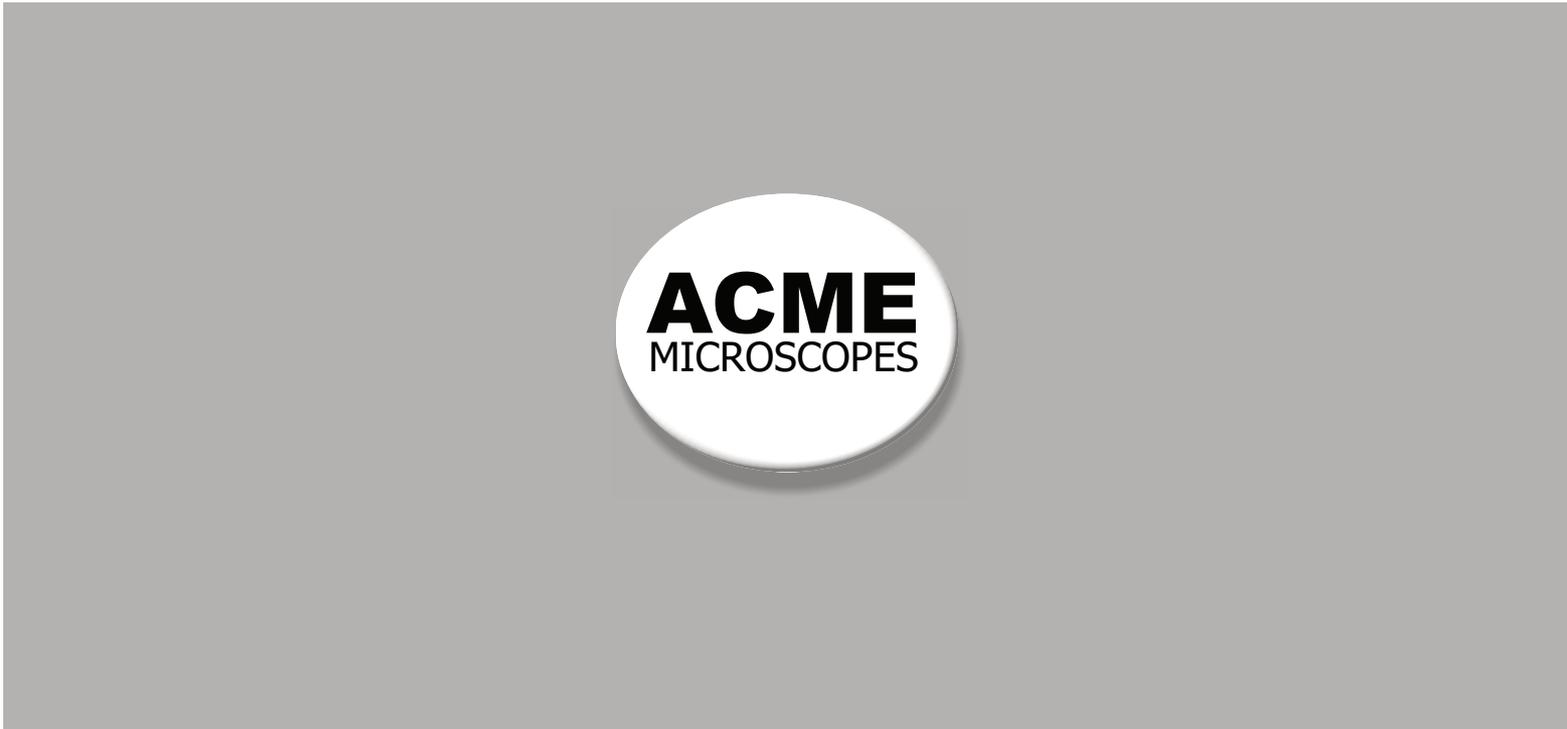


As shown in the demonstration video, you will tell a joke story that ends with you crushing a microscope with a large rock. To avoid the expense involved with a REAL microscope, make this paper one. To save work, there's no base or focus knob; just pretend. The tube can stand upright as long as a fan isn't blowing on it.

Print on cardstock. If cardstock is unavailable, print on regular paper and paste to thin cardboard. (A cereal box is a good source of the cardboard.)



Fold area above backwards along this line for extra strength.



Fold area below backwards along this line for extra strength.

← Once printed, trim off one or both of the white side margins to avoid a white strip once taped.

BROKEN or CRUSHED

For one or two players. Use a pencil and paperclip to make a spinner. As you spin a letter or double letter, check it off on your player card. First person to form the word **Broken** wins, or first player to form the word **Crushed** loses!

Speaking of Himself as a rock, Jesus said: "Anyone who falls on this stone will be broken to pieces; anyone on whom it falls will be crushed" (Matthew 21:44, *NIV*).

What do you think He means?

